

REGULATION  
ON TYPES OF GAMES OF CHANCE (CATALOGUE OF THE TYPES OF GAMES  
OF CHANCE)

“Official Gazette RS” no. 152 dated 18 December 2020, 31 dated 11 April 2025

Article 1

This regulation more closely defines the types of games of chance that can be organised in accordance with the Law on Games of Chance (“Official Gazette RS”, no. 18/20).

Article 2

Games of chance are:

- 1) classic games of chance;
- 2) special games of chance;
- 3) prize games in goods and services.

Article 3

Classic games of chance are basic classic games of chance and other classic games of chance.

Basic classic games of chance are:

- 1) lottery, instant lottery and other lottery-based games,
- 2) sports forecast betting (guessing the outcome of football and other sports competitions);
- 3) lotto, keno and similar games;
- 4) tombola, bingo and other similar tombola-based games; Other classic games of chance are:

- 1) fonto;
- 2) SMS lottery.

Article 4

Special games of chance are:

1) games of chance organised in casinos in which players play against the casino or against each other at gaming desks or games of chance organised in the form of tournaments, using balls, dices, cards, or other similar props

- (1) American roulette (double zero);
- (2) American roulette (single zero) or English roulette;
- (3) French roulette:

(4) Blackjack;  
(5) Chemin De Fer;  
(6) Punto Banco or Baccarat;  
(7) Punto Banco with three dices or Baccarat with three dices or Three dice Baccarat;

- (8) Craps;
- (9) Sic Bo;
- (10) Draw poker;
- (11) Texas Hold'em poker;
- (12) Omaha poker;
- (13) Ultimate Texas Hold'em poker;
- (14) Caribbean stud poker;
- (15) Casino stud poker;
- (16) Caribbean 7 stud poker;
- (17) Three card poker;
- (18) Let it ride poker;
- (19) Novo poker;
- (20) Russian poker;
- (21) Niu Niu;
- (22) Pai Gow poker;
- (23) Money wheel or Wheel of fortune;
- (24) „Serbian-Russian Roulette” – (Serbsko-Ruskaya Ruletk);

2) games of chance on automatic equipment;

3) betting games, including:

- (1) betting on outcomes of sports events (match results, horse and dog races, etc.),
- (2) betting on outcomes of other real events (dancing, singing, music and similar competitions),
- (3) betting on computer-generated virtual event (virtual football, virtual betting on numbers, virtual horse and dog races, etc.) or any other uncertain event which outcome is determined by random number generator and which has to be explicitly described and explained in the game rules of the organiser.

#### Article 5

Prize games in goods and services are games organised for advertising and other purposes by a legal entity or entrepreneur, in which participants are given the opportunity to win a prize in goods or services that must be pre-determined.

Prize games in goods and services referred to in paragraph 1 above also include games in which all participants win a prize in goods or services, but the participants are not certain about the type or value of the prize.

The participant gains the right to take part in the game by using services or benefits, or by purchasing products or goods owned by the organiser.

#### Article 6

The Regulation on the Types of Games of Chance ("Official Gazette RS", no. 75/13) ceases to be effective from the date of entry into force of this Regulation.

#### Article 7

This Regulation enters into force on the eighth day after its publication in the "Official Gazette of the Republic of Serbia".